

THIBO SANDERS — GRAPHIC DESIGNER

DESIGN THAT STRIKES.

Portfolio 2026. Brands, packaging and campaigns with a character of their own, from the very first idea to the thing on the shelf.

BRANDING PACKAGING CAMPAIGN EDITORIAL PHOTOG

FANCY WORKING TOGETHER?

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@bolt_and_brush

ABOUT ME

HI, I'M THIBO.

Graphic designer from Lokeren, Belgium, 23 years old. I love to draw, I am just as happy behind the camera, and I am only satisfied when a project is right down to the last file that goes to the printer.

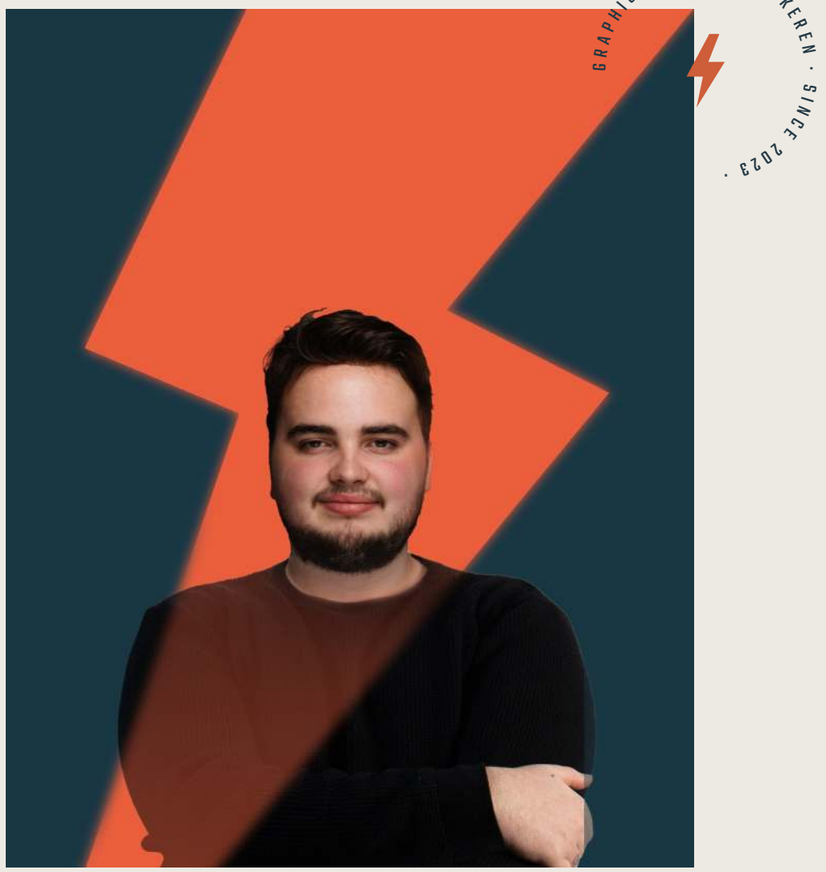
MY JOURNEY

2023 — **HOWEST, BRUGES**
Associate degree in Digital Design, online and offline graphic design

2025 — **HAYS, ANTWERP**
Intern, then student job in graphic design

2025 — **CREATIVE DESIGNER BE**
Visual communication for the Belgian market

2026 — **MARKETING AGENCY, ANTWERP**
Graphic designer, photo and video, project manager



TOOLS I WORK WITH

- InDesign
- Illustrator
- Photoshop
- Premiere Pro
- After Effects
- Figma

HOW I WORK

01
BOLD, FOR A REASON
A design can stand out, as long as it says something about the brand behind it.

02
IT HAS TO BE RIGHT
Down to the last print file: bleed, colour and a logo that still works at two centimetres.

03
FROM IDEA TO DELIVERY
I think along from the briefing and stay on board until the thing is in the shop or online.

ALL WORK.

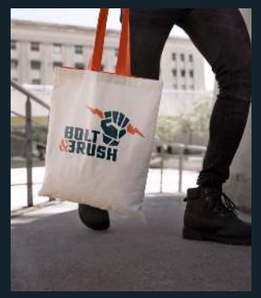
Sixteen projects in five themes. For each project you will find the brief, the idea, the process and the result. Click a project to jump to it.



MIGHTY COFFEE 08
Branding & identity



SOWL 18
Branding & identity



BOLT&BRUSH 26
Branding & identity



MIXIFAI 34
Branding & identity



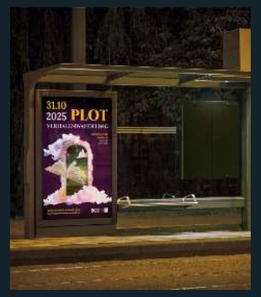
SLAP JUICE 40
Packaging



BLOEMENHONING 48
Packaging



REIN 54
Packaging



PLOT 64
Campaign & event



BALANCE 72
Campaign & event



PRINTPOWER 80
Editorial & illustration



LIFE OF... 84
Editorial & illustration



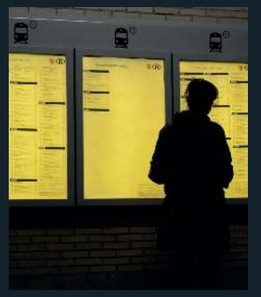
ANIMAL 90
Editorial & illustration



PRODUCT 96
Photography



LINES 100
Photography



CITY AWAKES 104
Photography

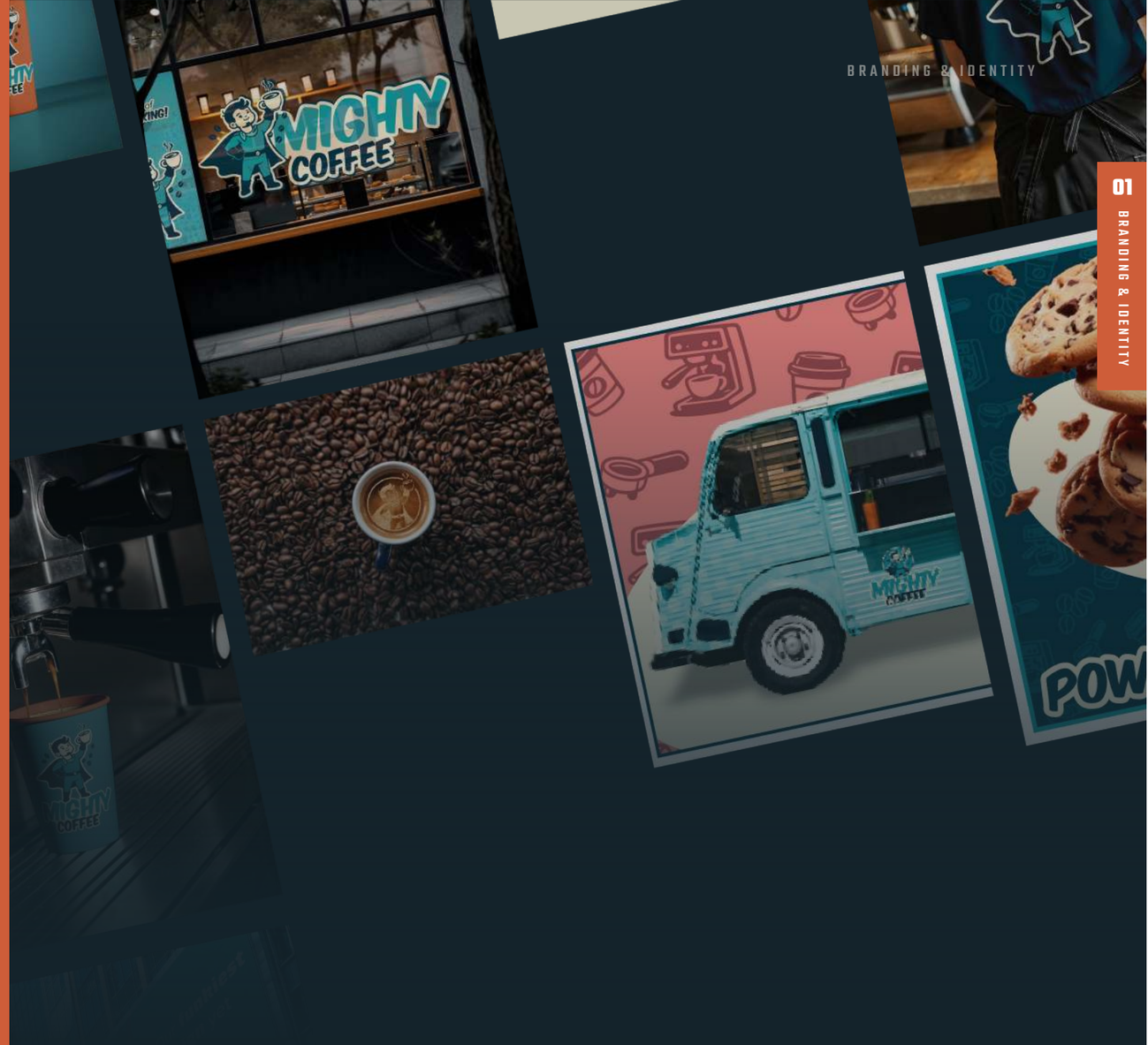


POETRY OF LIGHT 110
Photography

CHAPTER 01

BRANDING & IDENTITY

Building brands from scratch or sharpening them again: logo, colour, cup, flyer and post.



01 MIGHTY COFFEE P. 8
02 SOWL P. 18
03 BOLT&BRUSH P. 26
04 MIXIFAI P. 34

BRANDING & IDENTITY — 2024

MIGHTY COFFEE

“THE HEROES OF COFFEE MAKING!”

BRANDING · ILLUSTRATION · PACKAGING

A THE BRIEF

A coffee bar that refused to hide among yet another minimalist place with a thin line for a logo. Mighty Coffee wanted a brand with humour and character, one you recognise before you have even read the name.

B THE IDEA

Coffee as a superpower. I gave the brand its own hero: a retro comic character with a cape who shows up everywhere, from the cup to the loyalty card. Bold lines, halftone dots and a warm palette bring the feel of old comics to the counter.

PROJECT	YEAR	ROLE	DELIVERABLES
Mighty Coffee coffee bar	2024	Branding, illustration, packaging	Logo, mascot, cups, merch, social



FIG. 00 MIGHTY COFFEE, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

01 THE CONCEPT

02 THE MASCOT

03 COLOURS WITH COFFEE NAMES

04 LOGO

01



01 / 04

THE CONCEPT

What does a hero who makes coffee look like? The moodboard revolved around vintage comics, diners and old advertising signs. That led to the tagline, and the tagline set the tone for everything else.

02



02 / 04

THE MASCOT

A friendly face, a raised cup and a cape that is just not too serious. Thick outlines, so he still holds up on a cup that is eight centimetres tall.

03



03 / 04

COLOURS WITH COFFEE NAMES

Six colours, each named after something in the coffee bar, so the team behind the counter gets the system straight away. Aero carries the brand, Caramel and Guava bring the punch.

04



04 / 04

LOGO

A slanted wordmark that climbs upwards, like the title on a comic cover. Wide and heavy, so it stays legible on a lid or a stamp.

01 BRANDING & IDENTITY

01 BRANDING & IDENTITY

SOCIAL MEDIA

INSTAGRAM CAROUSEL

Seven slides that flow seamlessly into each other. The logo runs across the first two, the food truck across the fourth and fifth, so you keep swiping until the loyalty card.







FIG. 01 SHOPFRONT AND WINDOW

THE RESULT

FIG. 01 SHOPFRONT AND WINDOW
FIG. 02 LOYALTY CARD
FIG. 03 TEAM SHIRT
FIG. 04 CUP IN ACTION
FIG. 05 MIGHTY COFFEE
FIG. 06 FOOD TRUCK
FIG. 07 POSTER



FIG. 02 LOYALTY CARD



FIG. 03 TEAM SHIRT



FIG. 04 CUP IN ACTION



FIG. 05 MIGHTY COFFEE

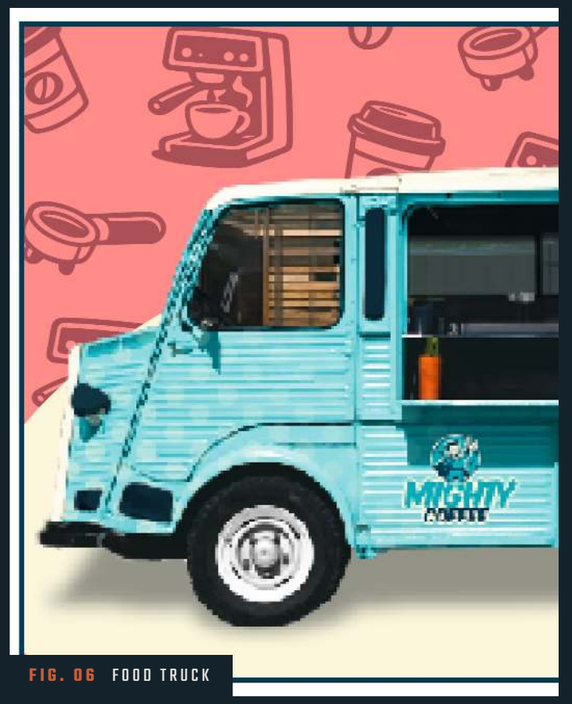


FIG. 06 FOOD TRUCK



FIG. 07 POSTER

BRANDING & IDENTITY — 2024

SOWL 02

“OUR FUNKIEST DESIGN YET”

KEY VISUAL · PRINT · WEB

A THE BRIEF

SOWL makes sneakers from recycled materials. For the launch of their newest model they did not want to sound like yet another well-behaved sustainable brand.

B THE IDEA

Let the shoe explode. Paint in the brand colours bursts out of the sneaker, as if the design does not fit its own shape. That one visual language carries the billboard, the flyer and the website.

PROJECT	YEAR	ROLE	DELIVERABLES
Launch of sneaker brand SOWL	2024	Key visual, print, web	Billboard, flyers, website

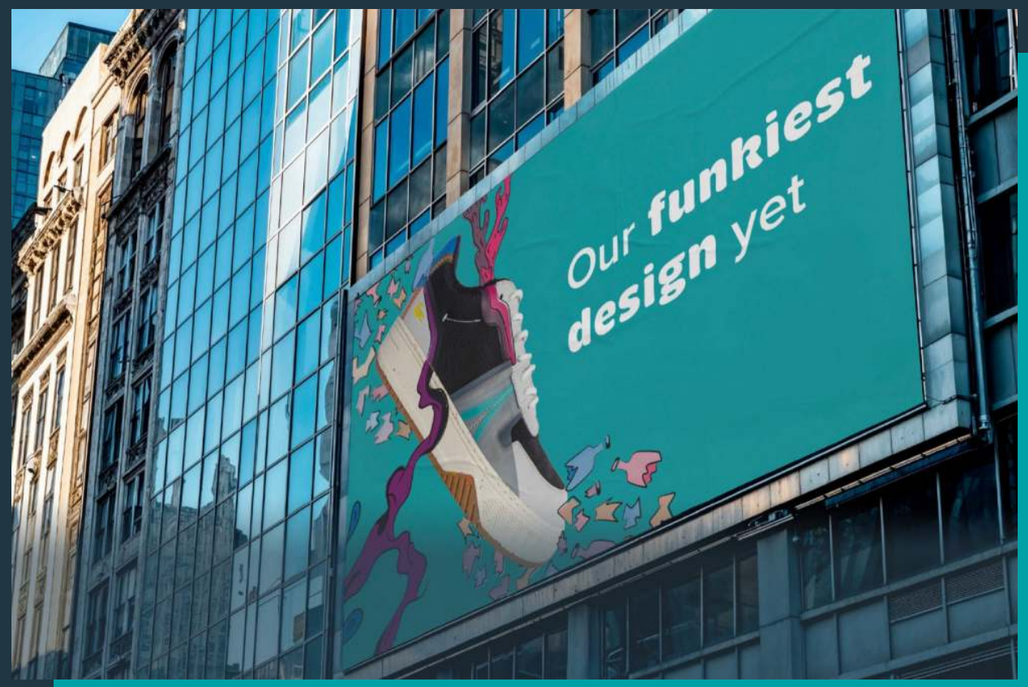


FIG. 00 SOWL, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

01 THE KEY VISUAL

02 COLOUR FROM THE PAINT

03 TYPOGRAPHY

04 THE FLYER

01



01 / 04

THE KEY VISUAL

A product shot of the sneaker, combined with drawn streams of paint and shards. All drawn by hand in Illustrator, so the image stays raw rather than polished.

02



02 / 04

COLOUR FROM THE PAINT

Teal carries everything. The other four colours come straight from the paint in the key visual, so every flyer and every button on the site seems to come from the same image.

03



03 / 04

TYPOGRAPHY

HvD Brevia for the headlines, round and heavy. Proxima Nova for everything that needs to be read.

04



04 / 04

THE FLYER

The flyer has everything you need: the launch date, a 15% discount and a QR code to the website.

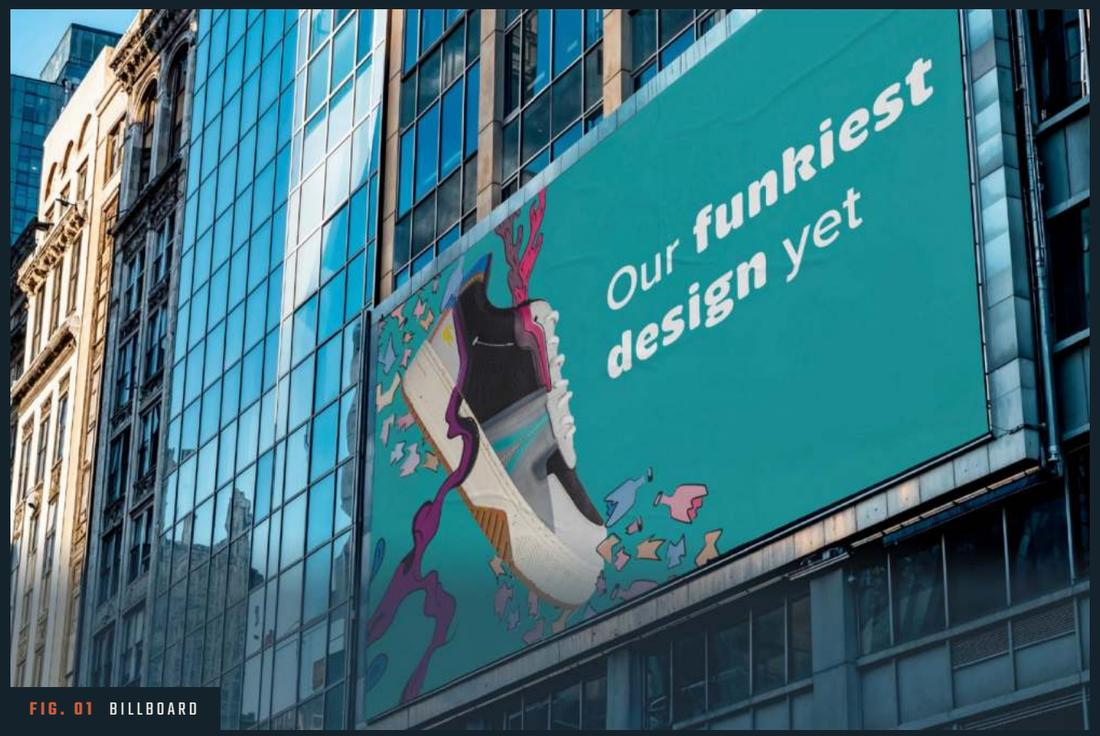


FIG. 01 BILLBOARD

THE RESULT

FIG. 01 BILLBOARD
FIG. 02 FLYER
FIG. 03 BACK OF THE FLYER
FIG. 04 WEBSITE
FIG. 05 FLYERS
FIG. 06 SOWL



FIG. 02 FLYER



FIG. 03 BACK OF THE FLYER

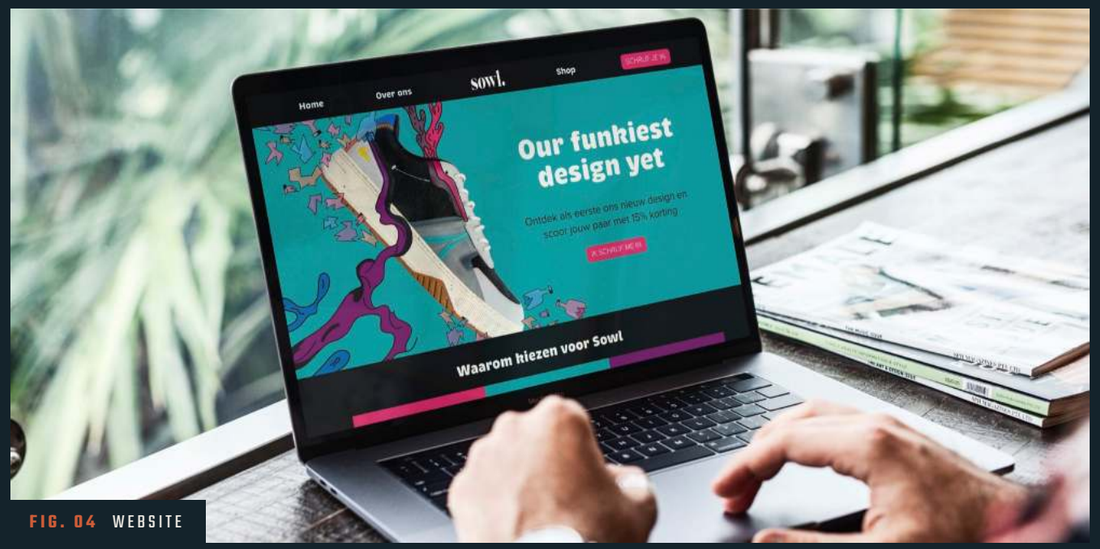


FIG. 04 WEBSITE

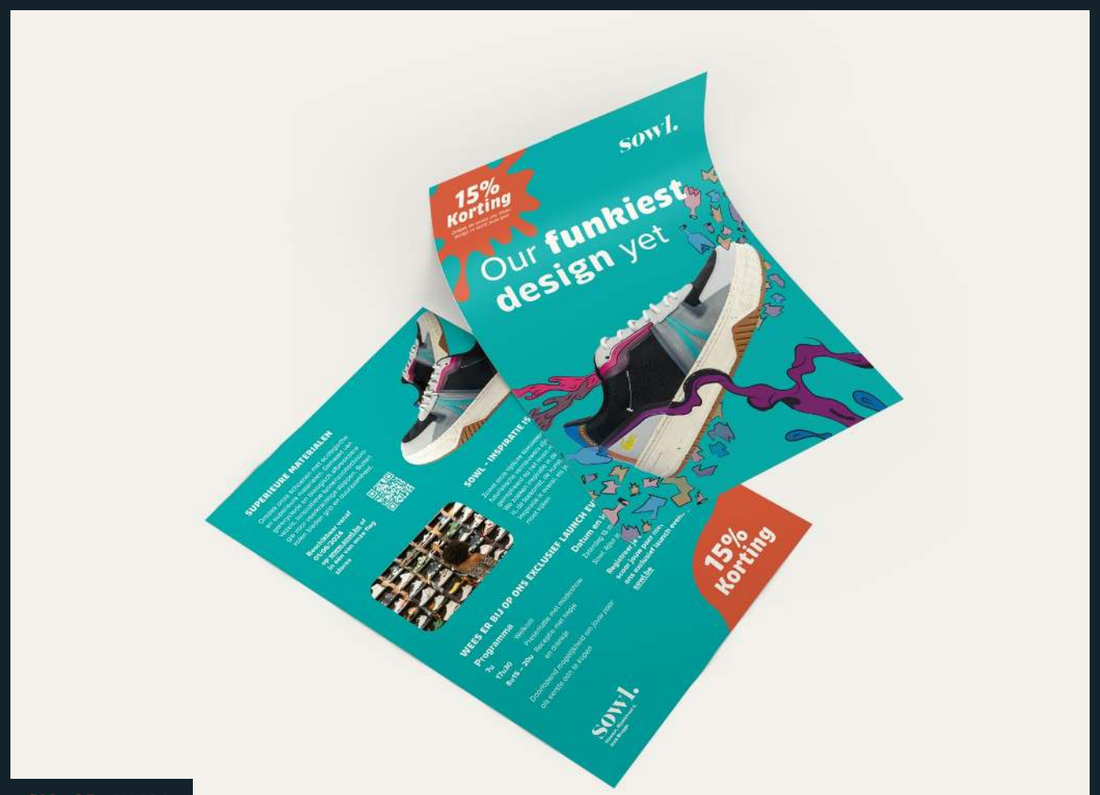


FIG. 05 FLYERS



FIG. 06 SOWL

BRANDING & IDENTITY — 2025

BOLT&BRUSH

"DESIGN THAT STRIKES."

LOGO · IDENTITY · PRINT

A THE BRIEF

I wanted a brand that shows who I am as a designer: bold, honest and a little rebellious. Not a well-behaved logo, but something you remember.

B THE IDEA

A fist holding a brush, with a lightning bolt through it. Strength and craft in one image. Around it I built an identity in gunmetal, bone and a vivid cinnamon.

PROJECT	YEAR	ROLE	DELIVERABLES
Own brand	2025	Logo, identity, print	Logo, brand guide, business cards, merch, website



FIG. 00 BOLT&BRUSH, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

01 THE LOGO
02 THREE COLOURS
03 TYPOGRAPHY
04 PATTERN

01



01 / 04

THE LOGO

The fist stands for guts, the brush for craft and the lightning for the energy a design needs to strike. Built from angular shapes, so it also works small and in one colour.

02



02 / 04

THREE COLOURS

Gunmetal is the base, bone brings calm and cinnamon only appears as an accent, so it keeps standing out.

03



03 / 04

TYPOGRAPHY

Teko for the headlines, tall and powerful. Titillium Web for body text, technical but friendly.

04



04 / 04

PATTERN

The lightning bolt as a repeating motif, for backgrounds, packaging and the inside of the business cards.



FIG. 01 BUSINESS CARDS

THE RESULT

FIG. 01 BUSINESS CARDS
FIG. 02 MERCH
FIG. 03 WEBSITE
FIG. 04 BOLT&BRUSH
FIG. 05 T-SHIRTS
FIG. 06 STICKER



FIG. 02 MERCH

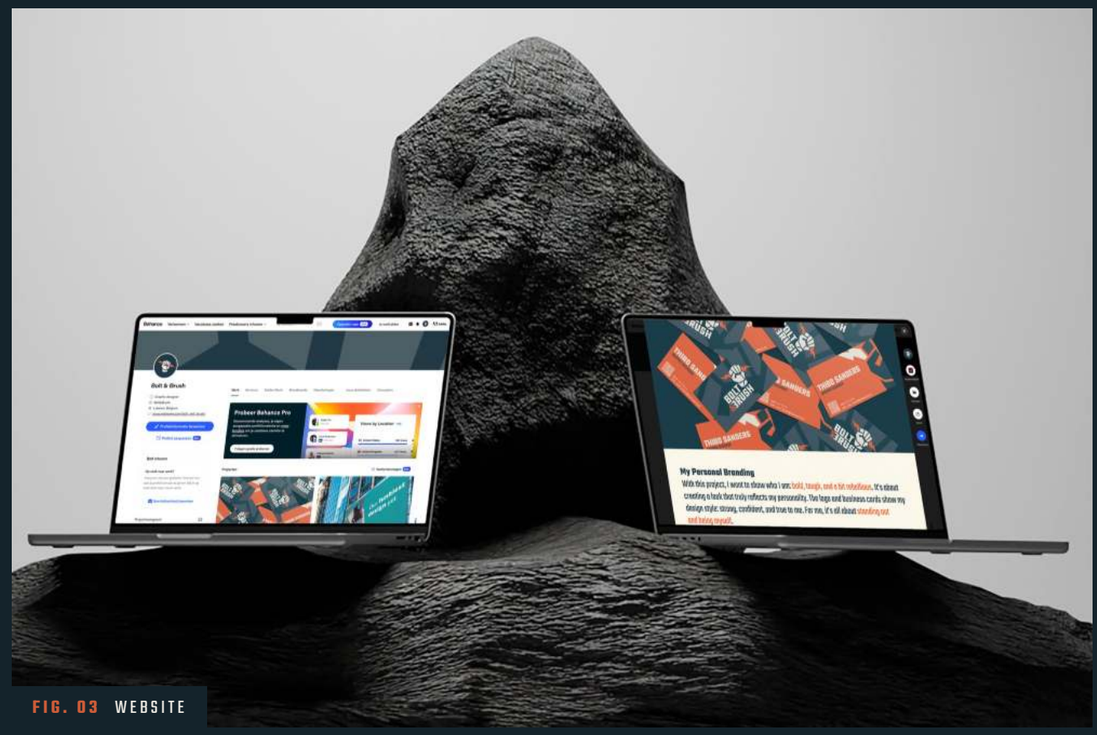


FIG. 03 WEBSITE

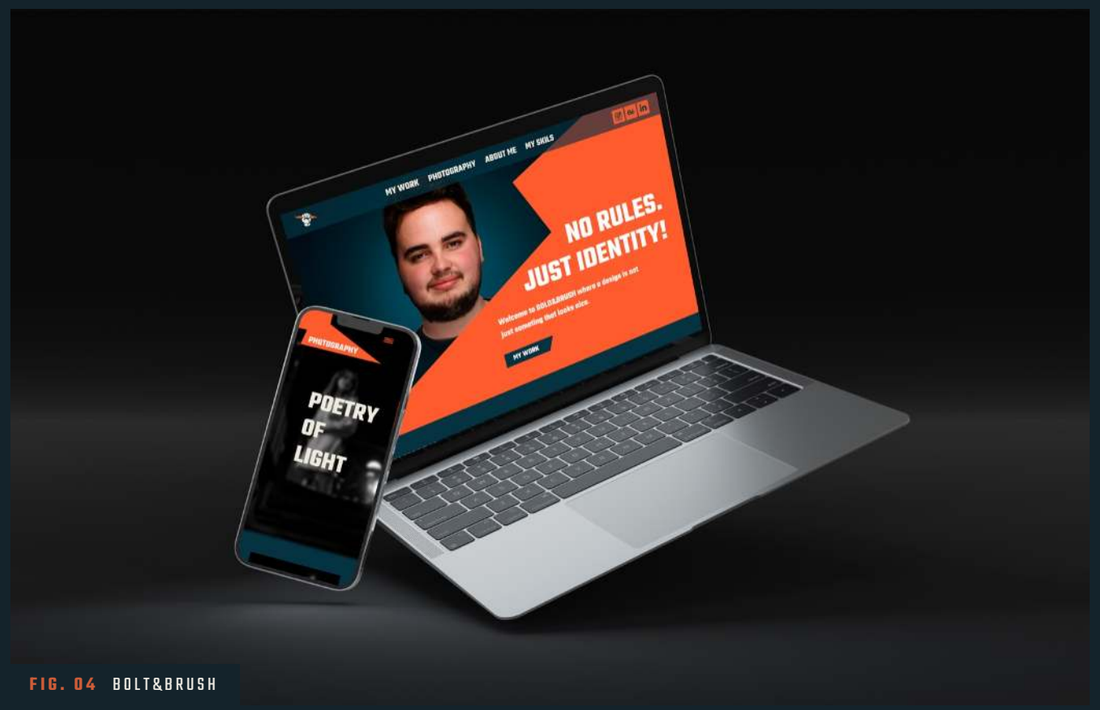


FIG. 04 BOLT&BRUSH



FIG. 05 T-SHIRTS



FIG. 06 STICKER

BRANDING & IDENTITY — 2025

MIXIFAI

LOGO PRINT

A THE BRIEF

A cocktail bar that needed a brand for everything on the bar, from the logo to the shirts of the bar team.

B THE IDEA

A simple wordmark with a shaker as its icon, and a set of line illustrations of glasses and tools that return on the menu and the shirts.

PROJECT	YEAR	ROLE	DELIVERABLES
Cocktail bar	2025	Logo, print	Coasters, menu, shirts

01 BRANDING & IDENTITY



FIG. 00 MIXIFAI, KEY IMAGE



FIG. 01 COASTER

THE RESULT

FIG. 01 COASTER
FIG. 02 BARTENDER
FIG. 03 MENU



FIG. 02 BARTENDER



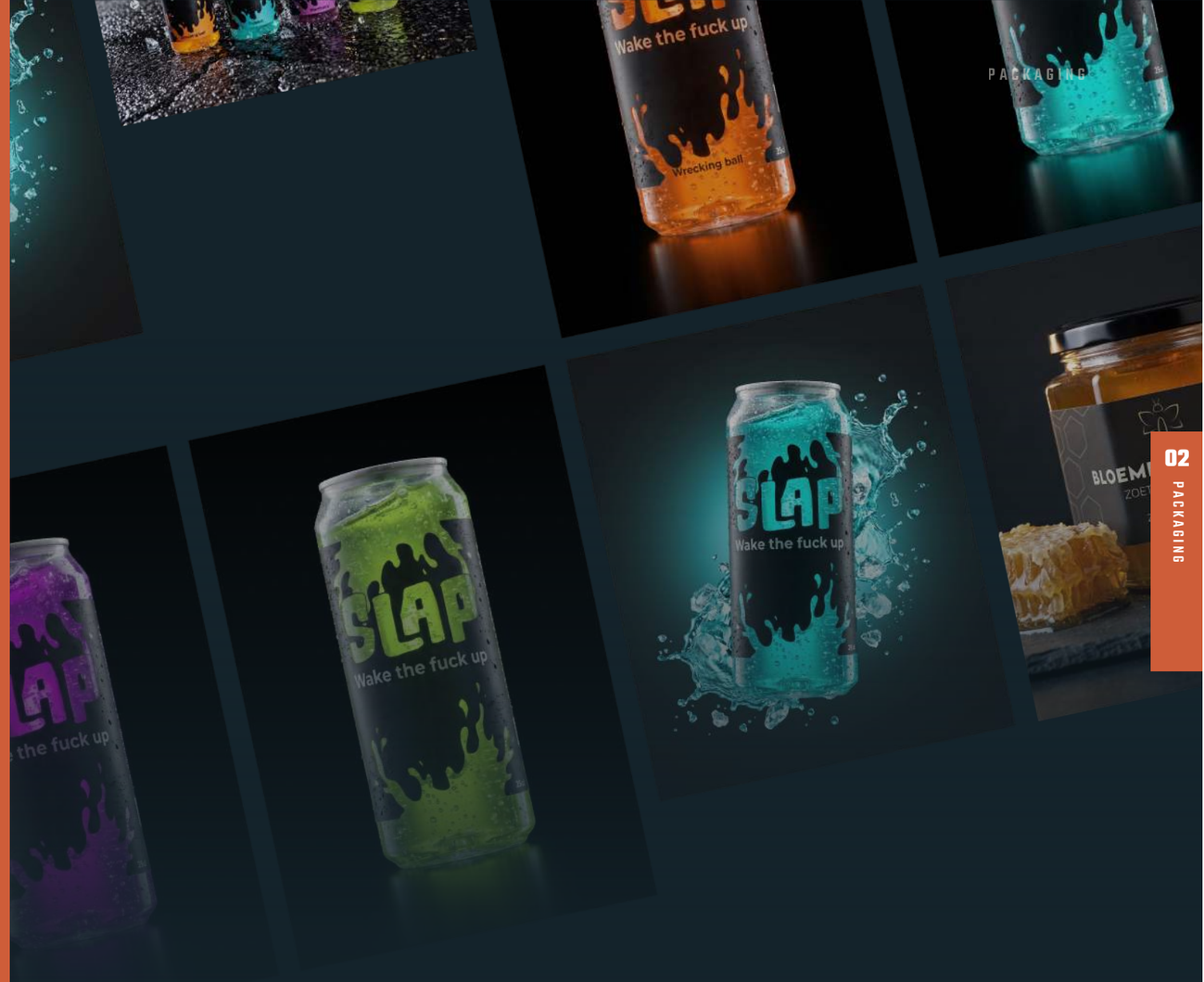
FIG. 03 MENU

02

CHAPTER 02

PACKAGING

Packaging that stands out on the shelf and feels right in your hand.



05 SLAP JUICE P. 40
06 BLOEMENHONING P. 48
07 REIN P. 54

PACKAGING — 2024

05

SLAP JUICE

“WAKE THE FUCK UP”

LOGO · LABEL · PACKAGING

A THE BRIEF

An energy drink for gamers, students and designers who want a boost without the crash. Plant-based and low in calories, but with an attitude that gives none of that away.

B THE IDEA

A can that slaps you awake. The label is black, with paint splatters and a thick hand-drawn logo. Those splatters are not printed: the can is made of acrylic glass, so the colour of the drink itself shines through.

PROJECT	YEAR	ROLE	DELIVERABLES
Slap Juice energy drink	2024	Logo, label, packaging	Four labels and a can concept



FIG. 00 SLAP JUICE, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

01
THE LOGO

02
FOUR FLAVOURS

03
A SEE-THROUGH CAN

01

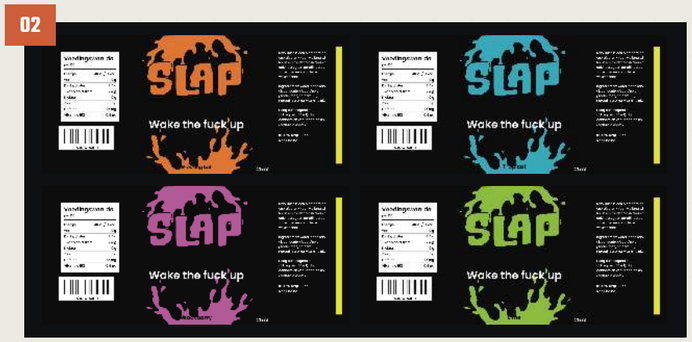


01 / 03

THE LOGO

A thick, crooked wordmark that looks like it has just been thrown against a wall. It also has to stay legible when you grab the can from the fridge in a hurry.

02



02 / 03

FOUR FLAVOURS

Wrecking ball, Tropical, Wackbarry and a lime version. Each flavour gets its own colour, the rest of the label stays identical so the range forms one block on the shelf.

03



03 / 03

A SEE-THROUGH CAN

Because the can is made of acrylic glass, the drink itself becomes the second colour. The fuller the can, the brighter the label. An empty can is instantly a recognisable object too.

“WAKE THE FUCK UP”



FIG. 01 THE FOUR FLAVOURS



FIG. 02 WRECKING BALL



FIG. 03 TROPICAL

THE RESULT

FIG. 01 THE FOUR FLAVOURS
FIG. 02 WRECKING BALL
FIG. 03 TROPICAL
FIG. 04 WACKBARRY
FIG. 05 LIME
FIG. 06 TROPICAL



FIG. 04 WACKBARRY



FIG. 05 LIME



FIG. 06 TROPICAL

PACKAGING — 2024

BLOEMENHONING

“SWEET FROM AROUND HERE”

LOGO · LABEL

A THE BRIEF

A label for the flower honey of a local beekeeper. It had to feel honest and handcrafted, but also that little bit more refined than the average jar at the market.

B THE IDEA

Black and gold, with a bee drawn from one continuous line. A grid of hexagons refers to the honeycomb, without turning into a childish honey pattern.

PROJECT	YEAR	ROLE	DELIVERABLES
Zoetemondje flower honey	2024	Logo, label	Label for a 350 g jar



FIG. 00 BLOEMENHONING, KEY IMAGE

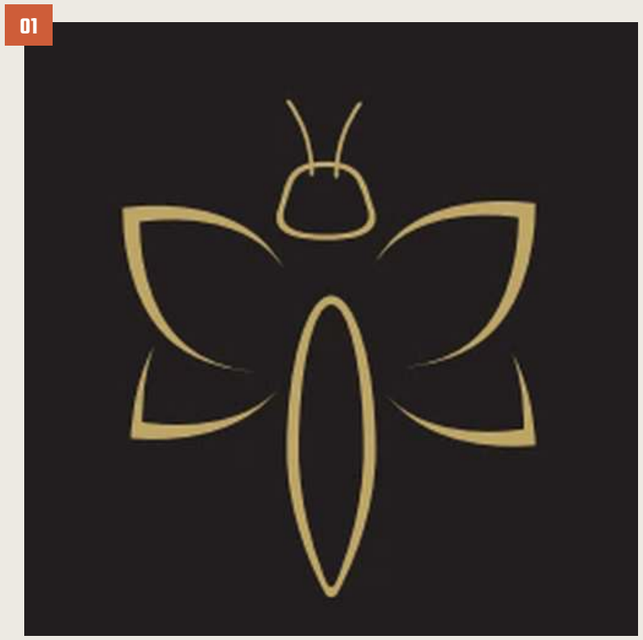
02 PACKAGING

FROM IDEA TO RESULT

THE PROCESS

01 THE BEE
02 COLOUR
03 THE LABEL

01



01 / 03

THE BEE

One line, no fill. That keeps the symbol light and elegant, and it also works in gold foil on a small label.

02



02 / 03

COLOUR

Black brings calm and lets the honey in the jar provide the colour. Gold connects the label to what is inside.

03



03 / 03

THE LABEL

The brand at the top, the variety and the promise in the middle, the name Zoetemondje and the weight at the bottom. The hexagons run over the edge, so they continue around the jar.

“SWEET FROM AROUND HERE”



FIG. 01 ON SLATE

THE RESULT

FIG. 01 ON SLATE



FIG. 02 AT BREAKFAST

FIG. 02 AT BREAKFAST

PACKAGING — 2024

REIN

07

“ONE SCENT, ONE COLOUR.”

BRANDING · PACKAGING

A THE BRIEF

Rein makes custom shampoo bars for young creatives. The brand had to feel fresh, soft and inviting, far removed from clinical cosmetics.

B THE IDEA

Wavy layers of paper in the colour of each scent, as if you are looking through the packaging. Every variant gets its own colour world.

PROJECT	YEAR	ROLE	DELIVERABLES
Custom shampoo bars	2024	Branding, packaging	Packaging, labels, leaflet, social



FIG. 00 REIN, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

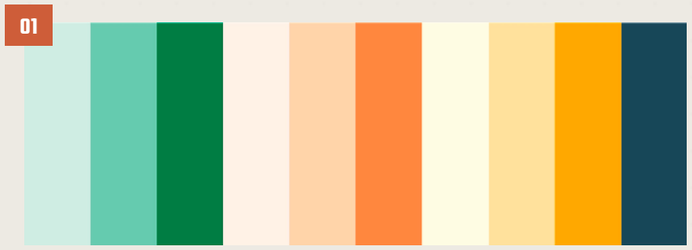
01 A COLOUR PER SCENT

02 TYPOGRAPHY

03 THE PACKAGING

04 THE LEAFLET

01



01 / 04

A COLOUR PER SCENT

Three colour worlds, each built from four shades from light to dark. That way the waves can be stacked in layers.

02

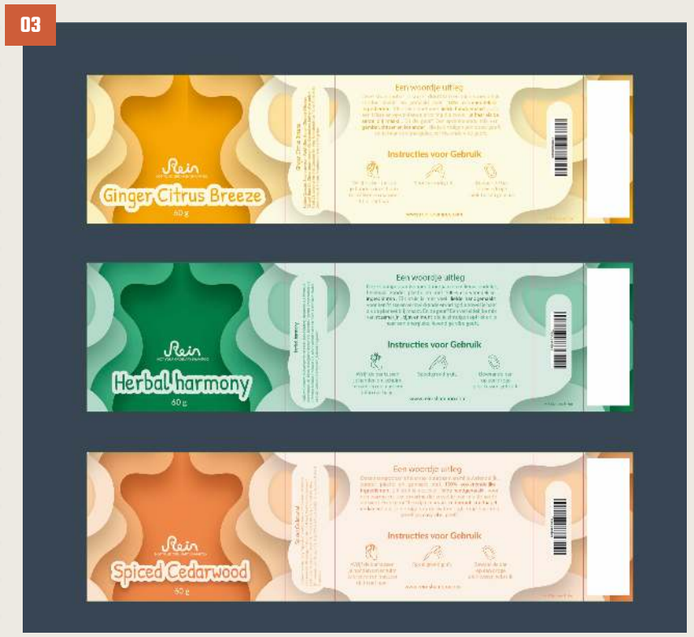


02 / 04

TYPOGRAPHY

Patrick Hand for the name, with a handwritten feel. Lato for all the information on the packaging.

03



03 / 04

THE PACKAGING

A wrapper around the bar, with the waves on the front and the ingredients and directions on the back.

04



04 / 04

THE LEAFLET

A leaflet that explains how Rein works and which bar suits which hair.



FIG. 01 SPICED CEDARWOOD



FIG. 02 GINGER CITRUS BREEZE



FIG. 03 HERBAL HARMONY

THE RESULT

FIG. 01 SPICED CEDARWOOD
FIG. 02 GINGER CITRUS BREEZE
FIG. 03 HERBAL HARMONY
FIG. 04 THE RANGE
FIG. 05 SOCIAL

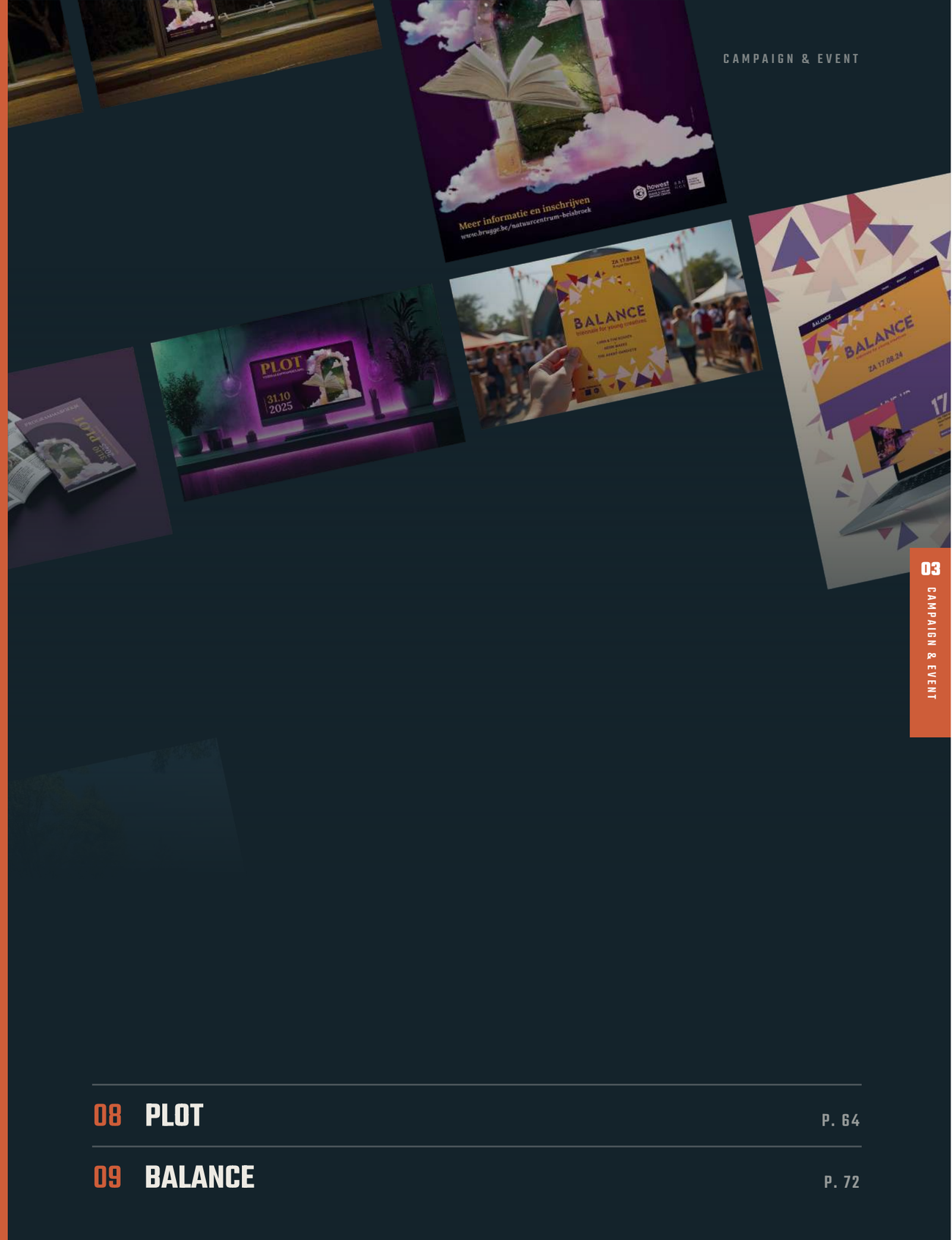
02 PACKAGING



FIG. 04 THE RANGE



FIG. 05 SOCIAL



CHAPTER 03

CAMPAIGN & EVENT

One strong image that works on a poster, a bus shelter, a van and a screen.

08 PLOT P. 64

09 BALANCE P. 72

03
CAMPAIGN & EVENT

CAMPAIGN & EVENT — 2025

PLOT 08

“FOLLOW THE LIGHT. THE STORY BEGINS.”

KEY VISUAL · POSTER · MAGAZINE

A THE BRIEF

Beisbroek Nature Centre organises a storytelling walk at night. The campaign had to make young and old curious about an evening full of stories in the dark.

B THE IDEA

A gateway in the forest that opens onto another world. Books fly out of it, clouds drift in front of it and the light comes from somewhere behind the arch. The image says it straight away: this is where a story begins.

PROJECT	YEAR	ROLE	DELIVERABLES
Beisbroek Nature Centre, Bruges	2025	Key visual, poster, magazine	Poster, bus shelter, programme booklet, screen



FIG. 00 PLOT, KEY IMAGE

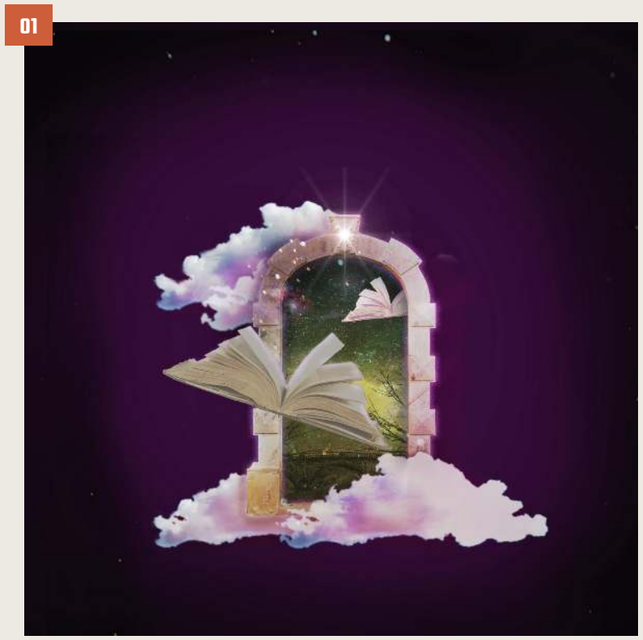
03 CAMPAIGN & EVENT

FROM IDEA TO RESULT

THE PROCESS

01 THE KEY VISUAL
02 TYPE AND COLOUR
03 THE POSTER
04 ROLL-OUT

01

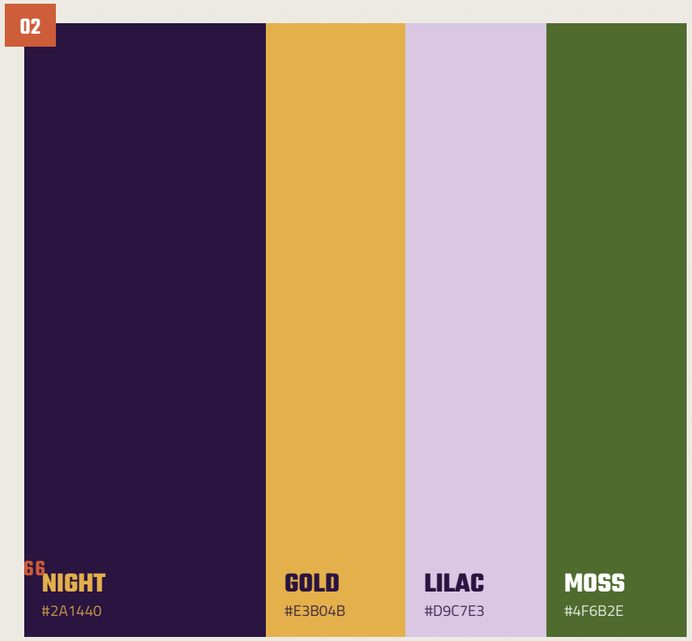


01 / 04

THE KEY VISUAL

Built in Photoshop from separate photos: a stone arch, a forest at night, old books and clouds. Everything got the same purple night glow, so it becomes one world.

02



02 / 04

TYPE AND COLOUR

A classic serif in gold gives it a fairy-tale feel. The date is set large, so you can read it from your bike.

03



03 / 04

THE POSTER

All the practical info sits at the bottom, so the image at the top gets all the space. The logos of Howest, Bruges and the nature centre are small but clear.

04



04 / 04

ROLL-OUT

The same image works on a bus shelter, in the programme booklet and on the screen in the entrance hall.

03 CAMPAIGN & EVENT



FIG. 01 BUS SHELTER



FIG. 02 POSTER



FIG. 03 IN THE STREET

THE RESULT

FIG. 01 BUS SHELTER
FIG. 02 POSTER
FIG. 03 IN THE STREET
FIG. 04 PROGRAMME BOOKLET
FIG. 05 SCREEN IN THE ENTRANCE HALL

03 CAMPAIGN & EVENT



FIG. 04 PROGRAMME BOOKLET



FIG. 05 SCREEN IN THE ENTRANCE HALL

03 CAMPAIGN & EVENT

CAMPAIGN & EVENT — 2024

BALANCE

“FROM ARTWORK TO FESTIVAL.”

POSTER · WEBSITE · VEHICLE LETTERING

A THE BRIEF

Balance is a festival for young creatives, inspired by an artwork from the Bruges Triennial. The energy of that installation needed a visual language of its own.

B THE IDEA

Triangles in purple, yellow and pink that fall like confetti over every medium. The rhythm of the artwork becomes the rhythm of the festival.

PROJECT	YEAR	ROLE	DELIVERABLES
Balance festival	2024	Poster, website, vehicle lettering	Poster, flyer, website, van



FIG. 00 BALANCE, KEY IMAGE

FROM IDEA TO RESULT

THE PROCESS

01 INSPIRATION AND TYPE

02 COLOUR

03 LETTERING

01

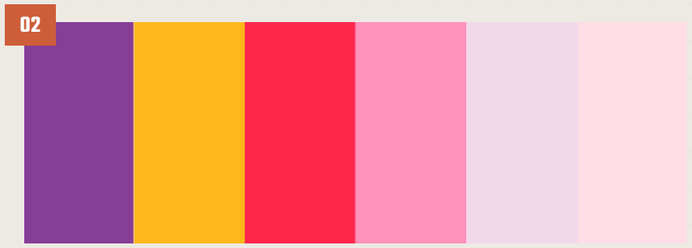


01 / 03

INSPIRATION AND TYPE

The starting point was an installation from the Triennial. Quantum for the title, round and rhythmic, and Roboto for the info.

02



02 / 03

COLOUR

Purple and yellow as the base, with shades of pink that give the triangles depth.

03



03 / 03

LETTERING

The triangles wrap around the van, so it is recognisable from every side as it drives through the city.

"FROM ARTWORK TO FESTIVAL."

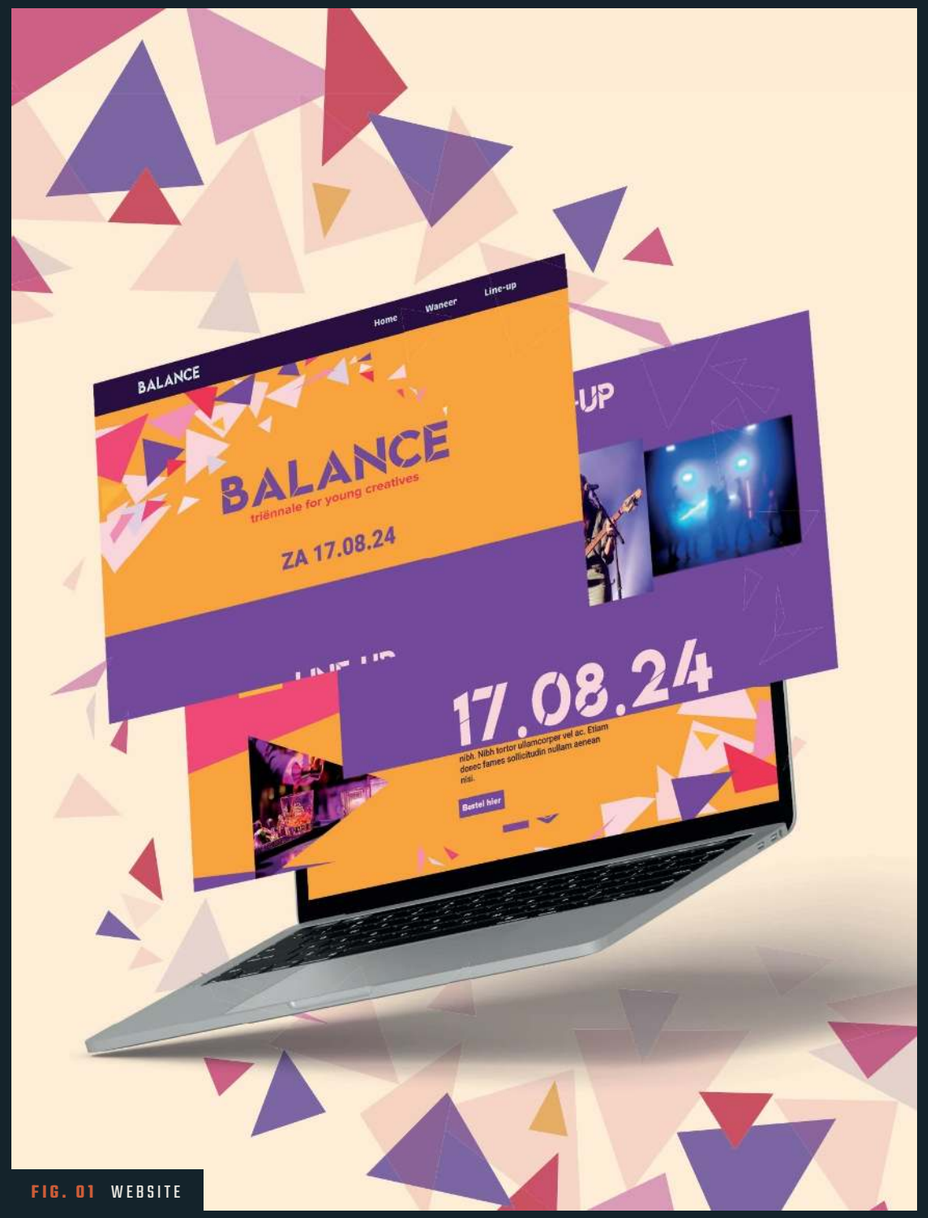


FIG. 01 WEBSITE



FIG. 02 THE VAN



FIG. 03 POSTER AND VAN

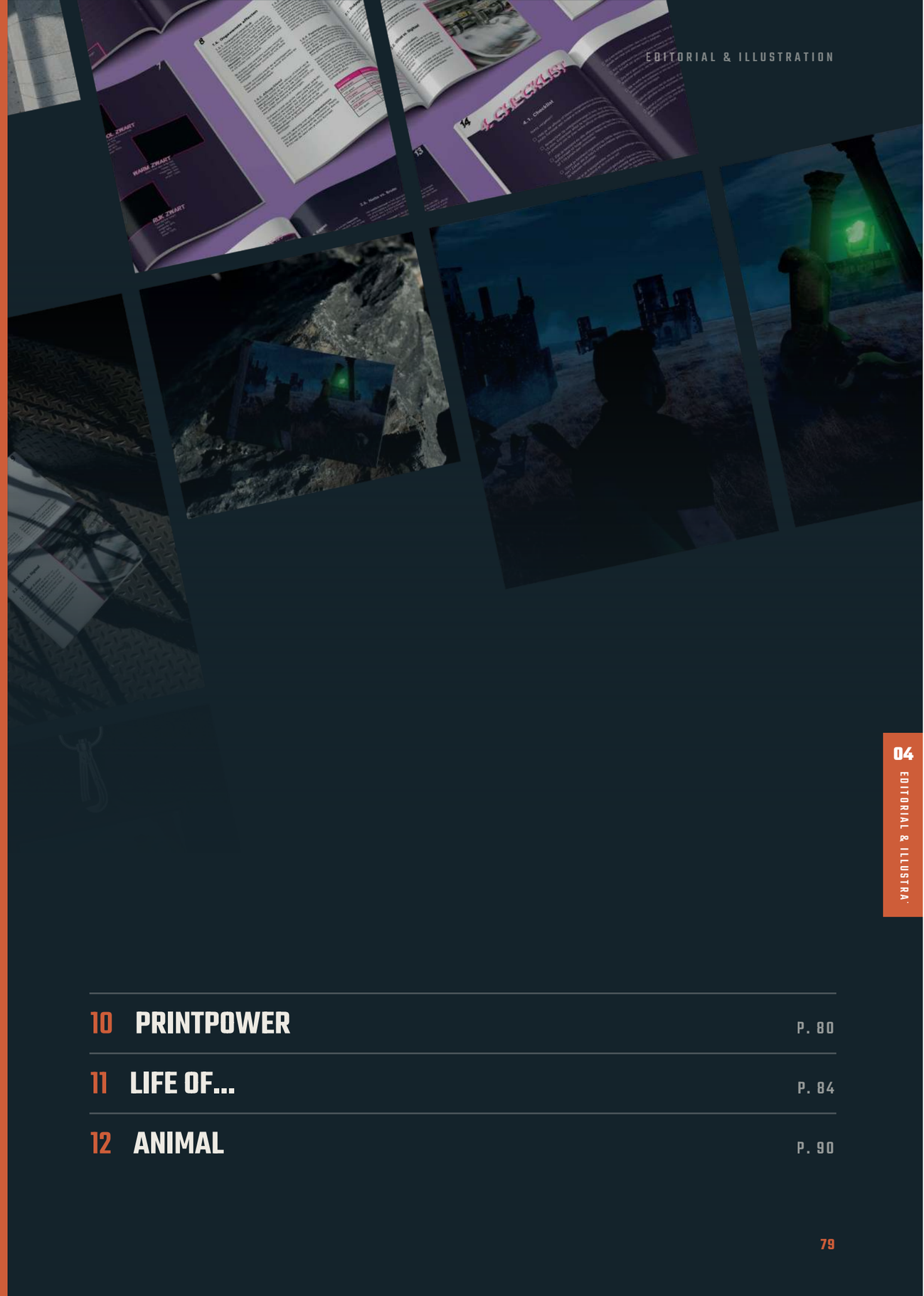




FIG. 04 LETTERING

THE RESULT

FIG. 01 WEBSITE
FIG. 02 THE VAN
FIG. 03 POSTER AND VAN
FIG. 04 LETTERING



CHAPTER 04

EDITORIAL & ILLUSTRATION

Magazines, visual stories and illustration with rhythm and narrative.

10 PRINTPOWER P. 80

11 LIFE OF... P. 84

12 ANIMAL P. 90

04 EDITORIAL & ILLUSTRA

EDITORIAL & ILLUSTRATION — 2024

PRINTPOWER

EDITORIAL DESIGN

ABOUT THIS PROJECT

Printpower is a guide through printing techniques, from traditional to the newest methods. A clean, rhythmic magazine with a clear hierarchy, so technical knowledge becomes accessible. Purple and neon pink keep it lively, the grid keeps it readable.

PROJECT	YEAR	ROLE	DELIVERABLES
Magazine	2024	Editorial design	24-page magazine

PRINTPOWER — EDITORIAL & ILLUSTRATION — 2024



FIG. 00 PRINTPOWER, KEY IMAGE



FIG. 01 SPREADS



FIG. 02 PRINTPOWER



FIG. 03 IN HAND

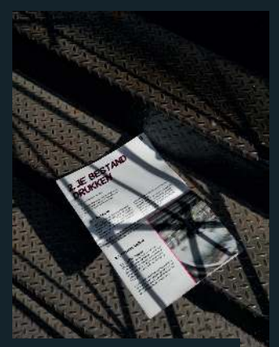


FIG. 04 PRINTPOWER

THE IMAGES

FIG. 01 SPREADS
FIG. 02 PRINTPOWER
FIG. 03 IN HAND
FIG. 04 PRINTPOWER

EDITORIAL & ILLUSTRATION — 2024

LIFE OF...

ILLUSTRATION STORYTELLING

ABOUT THIS PROJECT

Join the search for the Stone of Fortune of the legendary Golden Serpent. An adventure full of obstacles, secrets and suspense, told in a series of connected illustrations. The green light of the stone is the only bright spot in a world of midnight blue.

PROJECT	YEAR	ROLE	DELIVERABLES
Illustration and story	2024	Illustration, storytelling	Series of images



FIG. 00 LIFE OF..., KEY IMAGE



FIG. 01 THE DEPARTURE

THE IMAGES

FIG. 01 THE DEPARTURE
FIG. 02 THE STONE
FIG. 03 FRAMED
FIG. 04 AT THE STATION
FIG. 05 AS A CARD



FIG. 02 THE STONE

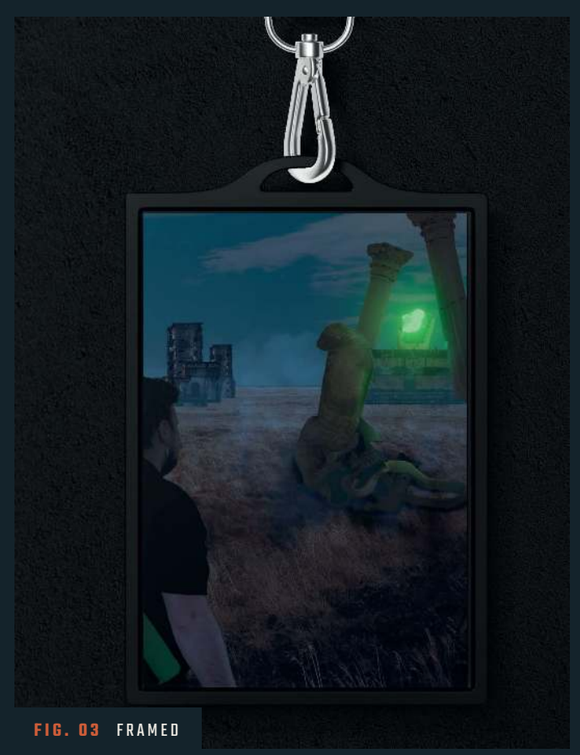


FIG. 03 FRAMED



FIG. 04 AT THE STATION



FIG. 05 AS A CARD

EDITORIAL & ILLUSTRATION — 2024

ANIMAL

ILLUSTRATION

ABOUT THIS PROJECT

The Kudu poster brings calm and colour to any room. Symmetrical shapes and a balanced palette of orange, sage and petrol instantly give a living room or bedroom some character.

PROJECT	YEAR	ROLE	DELIVERABLES
Wall poster	2024	Illustration	Poster



FIG. 00 ANIMAL, KEY IMAGE



FIG. 01 AS A MURAL

THE IMAGES

FIG. 01 AS A MURAL
FIG. 02 IN THE ROOM
FIG. 03 FRAMED
FIG. 04 AS A PRINT



FIG. 02 IN THE ROOM



FIG. 03 FRAMED



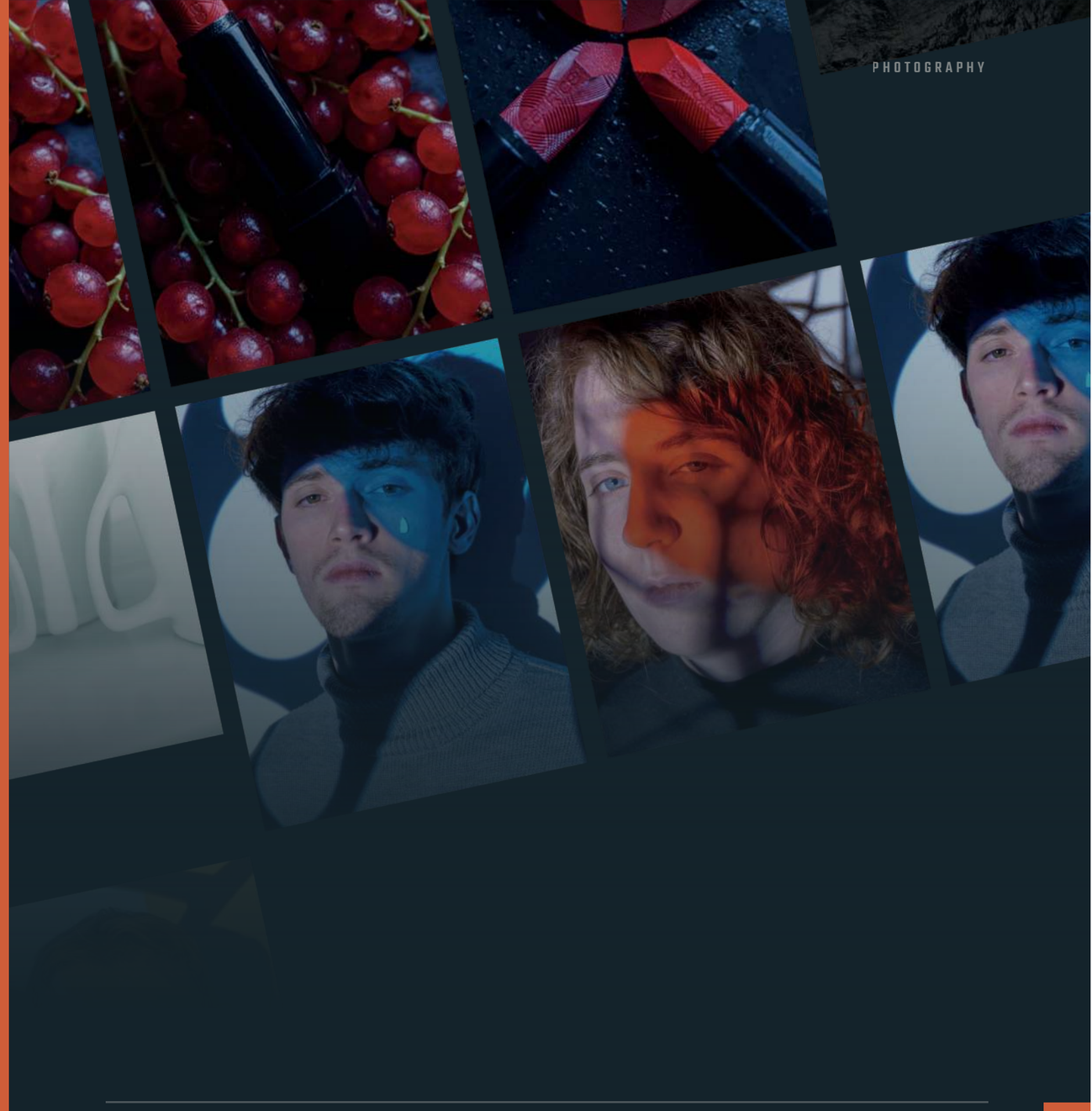
FIG. 04 AS A PRINT

05

CHAPTER 05

PHOTOGRAPHY

Product, portrait and the city at night. Light as a material.



13 PRODUCT P. 96

14 LINES P. 100

15 CITY AWAKES P. 104

16 POETRY OF LIGHT P. 110

PHOTOGRAPHY — 2024

PRODUCT

PHOTOGRAPHY

ABOUT THIS PROJECT

Product photography in which I always look for the detail, the texture and the character of the product. Every shot is built with controlled light and a tight composition.

PROJECT	YEAR	ROLE	DELIVERABLES
Product photography	2024	Photography	Series

PRODUCT — PHOTOGRAPHY — 2024



FIG. 00 PRODUCT, KEY IMAGE

05 PHOTOGRAPHY



FIG. 01 LIPSTICK



FIG. 02 PRODUCT



FIG. 03 PERFUME



FIG. 04 PORCELAIN

05 PHOTOGRAPHY

THE IMAGES

FIG. 01 LIPSTICK
FIG. 02 PRODUCT
FIG. 03 PERFUME
FIG. 04 PORCELAIN

PHOTOGRAPHY — 2024

LINES

PHOTOGRAPHY

ABOUT THIS PROJECT

Emotions captured with projection photography. A coloured pattern of light and shadow falls across the face and reveals something of what a person feels.

PROJECT	YEAR	ROLE	DELIVERABLES
Portrait series	2024	Photography	Series



FIG. 00 LINES, KEY IMAGE

05 PHOTOGRAPHY



FIG. 01 LINES

THE IMAGES

FIG. 01 LINES
FIG. 02 LINES
FIG. 03 LINES
FIG. 04 LINES



FIG. 02 LINES



FIG. 03 LINES



FIG. 04 LINES

PHOTOGRAPHY — 2024

15

CITY AWAKES

PHOTOGRAPHY

ABOUT THIS PROJECT

Lokeren in the early morning: soft tones, small details and a town slowly waking up. Every image captures the moment the silence breaks.

PROJECT	YEAR	ROLE	DELIVERABLES
Photo series Lokeren	2024	Photography	Series

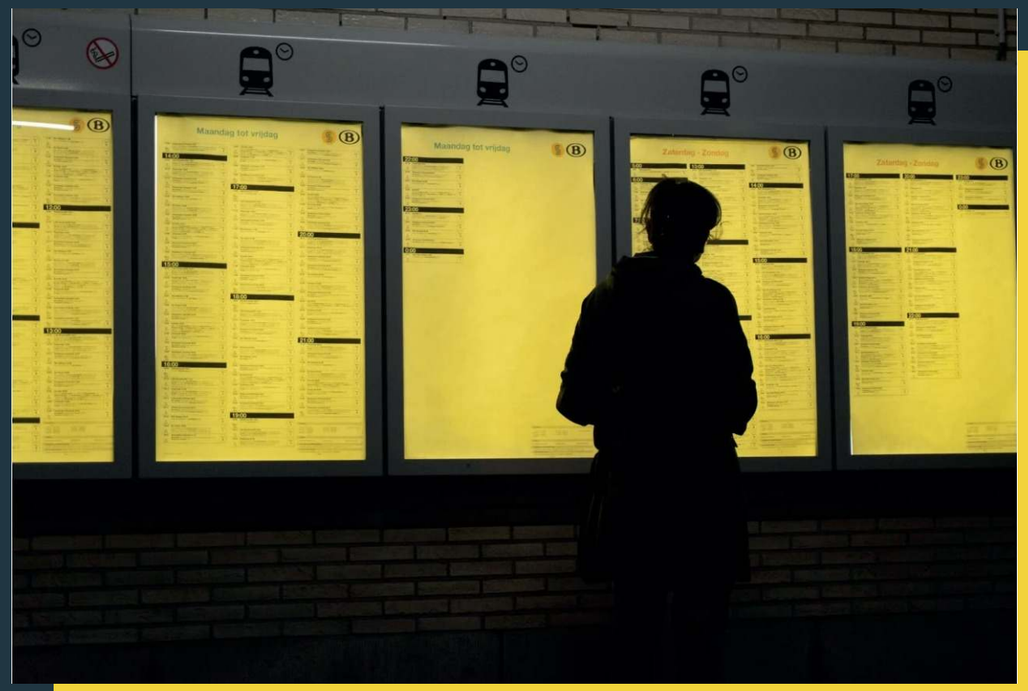


FIG. 00 CITY AWAKES, KEY IMAGE



FIG. 01 CITY AWAKES

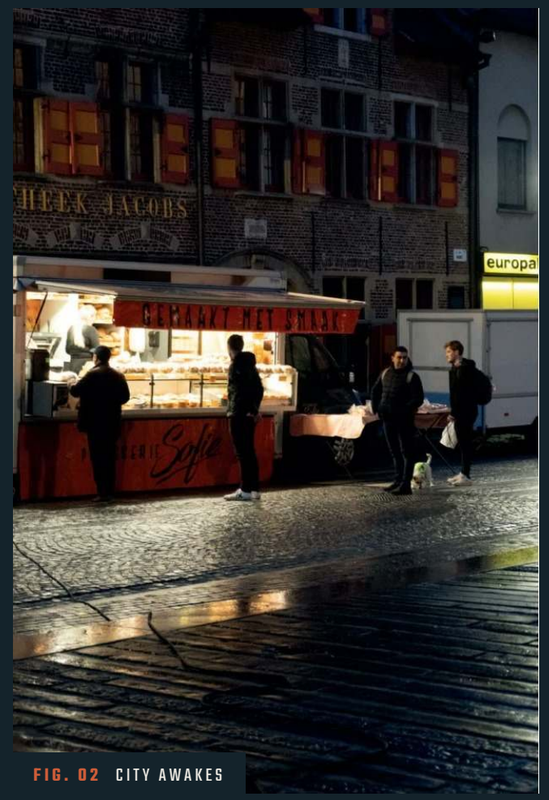


FIG. 02 CITY AWAKES



FIG. 03 CITY AWAKES

THE IMAGES

FIG. 01 CITY AWAKES
FIG. 02 CITY AWAKES
FIG. 03 CITY AWAKES
FIG. 04 CITY AWAKES
FIG. 05 CITY AWAKES
FIG. 06 CITY AWAKES

05 PHOTOGRAPHY



FIG. 04 CITY AWAKES



FIG. 05 CITY AWAKES

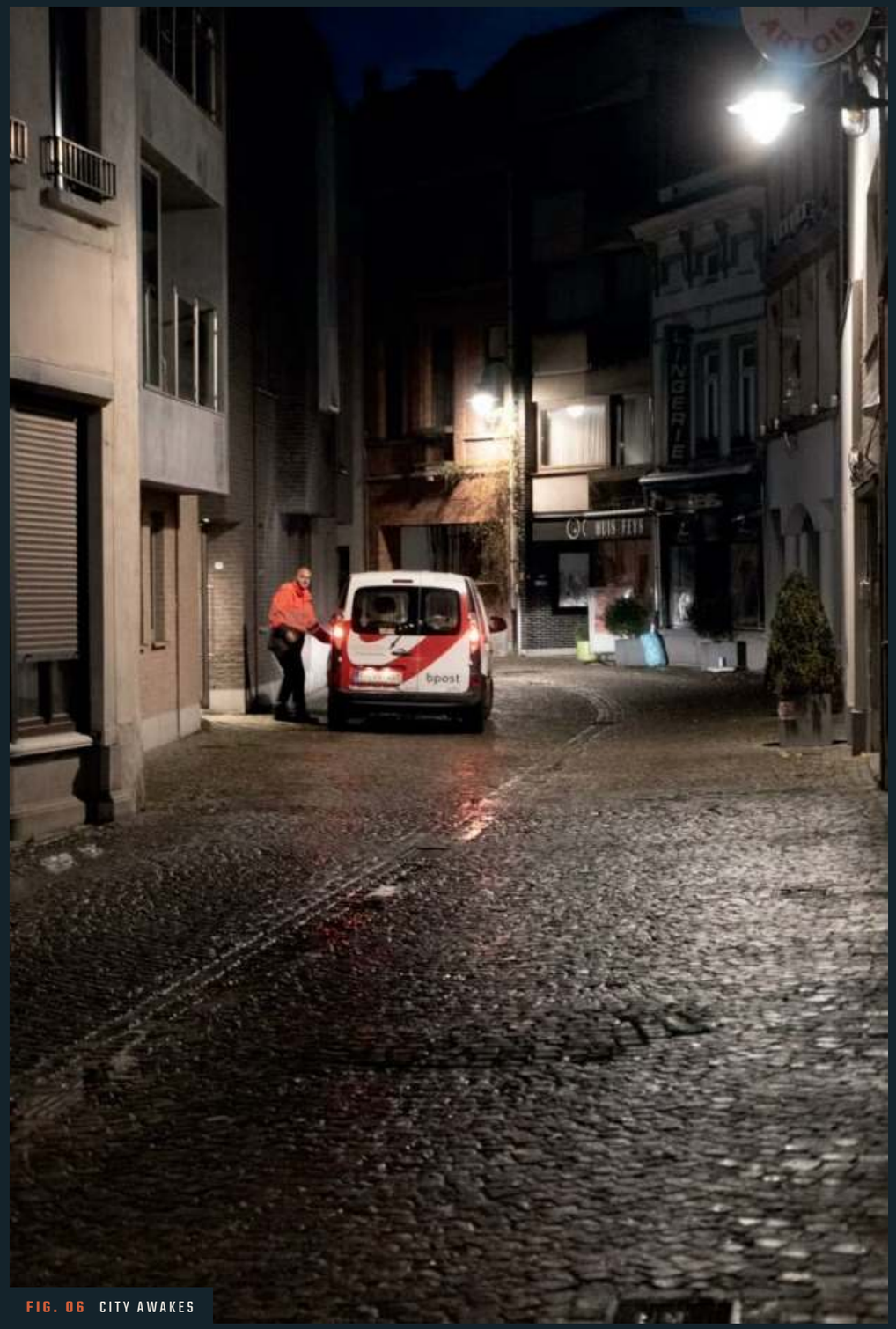


FIG. 06 CITY AWAKES

PHOTOGRAPHY — 2024

POETRY OF LIGHT

PHOTOGRAPHY

ABOUT THIS PROJECT

Ghent at night, where the light not only illuminates the streets but also the stories in them. A black and white series about the city after sunset.

PROJECT	YEAR	ROLE	DELIVERABLES
Photo series Ghent	2024	Photography	Black and white series

POETRY OF LIGHT — PHOTOGRAPHY — 2024



FIG. 00 POETRY OF LIGHT, KEY IMAGE

05 PHOTOGRAPHY



FIG. 01 GRASLEI



FIG. 02 POETRY OF LIGHT

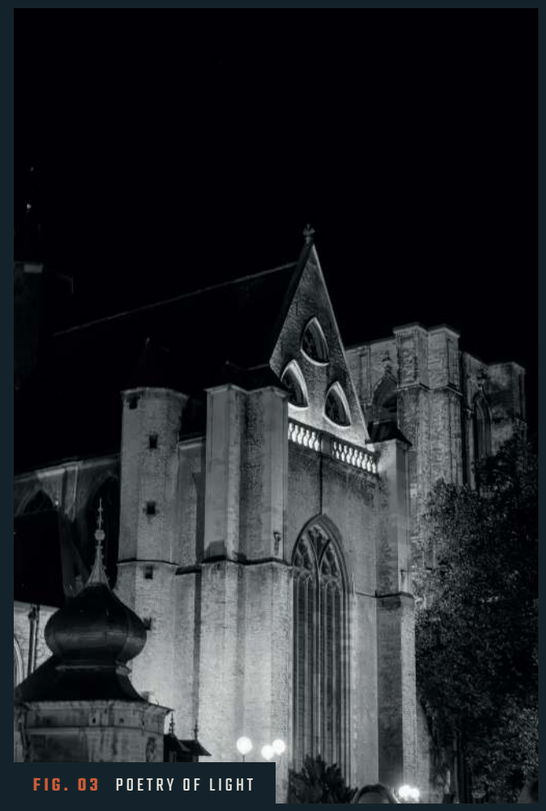


FIG. 03 POETRY OF LIGHT

THE IMAGES

FIG. 01 GRASLEI
FIG. 02 POETRY OF LIGHT
FIG. 03 POETRY OF LIGHT
FIG. 04 POETRY OF LIGHT
FIG. 05 POETRY OF LIGHT

05 PHOTOGRAPHY



FIG. 04 POETRY OF LIGHT



FIG. 05 POETRY OF LIGHT